BigTrees (client) 1.4.2
A Minecraft mod by Karob.
Site: http://www.minecraftforum.net/index.php?showtopic=782646

Installation
"""""""""""""
1) Backup minecraft and any saves you don't want corrupted. (Suggested)
2) Start with a fresh, new installation of Minecraft 1.4.2. (May not be
   necessary.)
3) Open minecraft.jar and BigTrees-client-1.4.2.zip with an appropriate
   archiver.
4) Copy all files from the zip file to minecraft.jar. You do not have to
   copy the "stuff" folder.
5) Delete the folder "META-INF" in minecraft.jar.
6) If you want to be able to change the configuration file, copy
   kbigtrees.txt from the "stuff" folder to the '.minecraft' folder.
6) Play Minecraft!

You may be asking one of the following questions:
- Where is minecraft.jar?
    Start Minecraft. Click "Mods and Texture Packs". Click "Open texture pack
    folder". Now go up one directory. In Windows, that means press backspace.
    In Linux, it's Alt+Up. That should put you in the ".minecraft" folder.Now
    double-click on the "bin" folder. And you should see minecraft.jar.
- What is an appropriate archiver?
    In Windows, 7-Zip is a good free one. Not all free archivers will work
    properly, but 7-Zip has worked every time for me. In Linux everything
    seems to work fine. :)
- Is this compatible with other mods?
    It is compatible with some mods. It really depends on what classes are
    modified and how critical they are. If you want to try this mod with
    another, try installing one of them first. If that doesn't work, try
    installing the other first. Further down is a list of possibly
    compatible mods.

Features
""""""""""
- Big trees added to different biomes:
    * Most biomes have Great Oak, Thick Pine, Block Oak, and Post Oak.
    * Desert has big dead trees. It may not make sense, but it looks cool. :)
    * Swamp biome has Great Swamp Oak, Cyprus, and Hat Trees.
    * Taiga biome has Thick Pine in some regions.
    * The classic birch and pine trees are taller.
    * Jungle trees are taller and have longer branches.
- Roots from some trees grow through ground, sometimes into caves.
- Place sapling and blocks in patterns to choose what sort of tree grows there. (See below)
- Config file 'kbigtrees.txt' allows for changing many things.
- New look, same great taste!

Tree Growth Guide
"""""""""""""""""""""
To grow a tree of any of these types, place saplings and wood blocks in these
patterns. There must be an air block over each wood block. The wood blocks
must be the same elevation as the sapling.

    [o = sapling (any type), w = wood (any type)]

      w w   w w w w
    w w w w   w w   w   w w w w
    w w w w   w w   o   w w w w
      w w o   o   w w w o
    -------   -------   ---------   ---------
    great oak block oak post oak   swamp oak

```
         W      W      W      W W
       W W W      W W      W      W
        W O      W W      W      W
              W      O      W W O
       --------   ------   ---------
       thick pine  cyprus    hat tree
```

Two new patterns added by request:

```
        W
        W                W
        W                W
 W W W O W W W    W W O W W
        W                W
        W                W
        W
 --------------   ---------
  7x7 hat tree    5x5 hat tree
```


Cool Compatible Mods
""""""""""""""""""""""""
These mods have been shown to work with at least a client version of BigTrees...
  Better World Generation 3 (Awesome terrain generation from Minecraft past.)
    (REQUIRES PATCHES available on the page)
    http://www.minecraftforum.net/index.php?showtopic=1070207
  Tale of Kingdoms (DISCONTINUED)
    http://www.minecraftforum.net/index.php?showtopic=751960
  Twilight Forest (an amazing new ethereal dimension!)
    http://www.minecraftforum.net/index.php?showtopic=561673
  Huge Trees Are Huge (they really are huge.)
    http://www.minecraftforum.net/index.php?showtopic=680540
  Height Mod (makes minecraft world much taller.)
    http://www.minecraftforum.net/index.php?showtopic=544429
  Premium Wood (it's not just wood, it's /premium/ wood!)
    http://www.minecraftforum.net/index.php?showtopic=228940
  Timber Mod (oh my goodness there's a billion wood blocks on the ground.)
    http://www.minecraftforum.net/index.php?showtopic=119361
  Mountain Gen Mod (makes Minecraft more... bumpy?)
    http://www.minecraftforum.net/index.php?showtopic=827699
  Extra Biomes (all the world needs is a few extra biomes.)
    Download the ALTERNATE version!
    http://www.minecraftforum.net/index.php?showtopic=907403
  Mo' Creatures (has goats!)
    http://www.minecraftforum.net/index.php?showtopic=81771
  Millenaire (has people!)
    http://www.minecraftforum.net/index.php?showtopic=227822
  IndustrialCraft2 (has its own website!)
    http://forum.industrial-craft.net/
  Wedge (The WorldGen Editor!)
    http://www.minecraftforum.net/index.php?showtopic=1077039
  Possibly: Trees++, Meteor Mod, Clay Soldiers, Powercraft, Uranium Mod,
    Useful Chest, StickyTNT, Rei's Minimap, SSP Commands, More Piston Mod,
    Too Many Items

Contact
"""""""
If you have any questions, you can find me on the official Minecraft forums as
"Karob". I'll probably respond to your question within 12 years. :)
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